

never forget again

15-549: Embedded Systems Design Team 20

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The Crew









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What if your journal wrote itself?



Our Solution

Never forget a place Log everywhere you go Never lose a thought Take notes throughout your day Never miss a friend Get notifications when your friends are nearby



Our Features

Footprint of the day Display your daily journey through life Places of Interest of the day Highlight key places of your day Social integration Find nearby friends in real-time Personalized description of the day Reflect on any important interactions

lifeLogger

Functional Requirements

Collect GPS data onboard the lifeLogger

Communicate profile information using Bluetooth between two lifeLoggers

Notify the user about nearby friends in real-time on the smartphone

Transmit location data between

lifeLogger and Smartphone utilizing Bluetooth

Smartphone and Web Server utilizing WiFi

Analyze data on the web server

to be able to detect when two friends are nearby

to present the user a view of the data



Architecture



Website: Allows users to see where they were for any given day, as well as what friends were with them at each place.



Experiments

lifeLogger Tests Seconds taken to establish GPS fix BlueTooth data Throughput Android Application Tests Phone End-to-End Latency/Throughput Manual Upload Latency/Throughput GPS Accuracy

Latitude/Longitude Accuracy of a fixed point



Insights

Packet throughput dependant on Android OS Latency determined by when scheduler decides we can run

Throughput of Bluetooth and Wifi provide adaquate throughput for timely real-time data transfer

Accuracy of GPS Bee was more consistant than location data collected from Galaxy S **Collected Second Collector**

Manual Upload to Server Latency



Background Service Process Packet Latency



Performance

Ultimately, focus was on reliability over speed The user never sees data transfer or uploading, so it is more important that the transfers are reliable rather than quick Many fail-safes put in place to ensure the system can recover from errors both in hardware and software



Other Features

Device to Device Bluetooth Communication

In order to provide real-time notifications of nearby lifeLoggers, device-to-device communication has been established between lifeLoggers.

Our implementation allows for scalability between multiply nearby lifeLoggers.



Next Steps

Custom Hardware

A custom PCB coupled with a LiPo battery would help reduce the size and battery life of the device. A smaller device would be less obtrusive and provide a better user experience.

Photo Uploading

Allow the user to take pictures on their Android phone and upload them to the server, so they can be integrated into their digital journal.

lifeLogger

Conclusions

Learned

Android, Arduino, BlueTooth, node.js, MySQL, GPS, Designing User Interfaces

Accomplished

Device to device communication, Android background services, web design, developing usable User Interfaces Different

> Use parts with proper documentation, restructure Android app based on knowledge acquired during development, **CifeLogger**