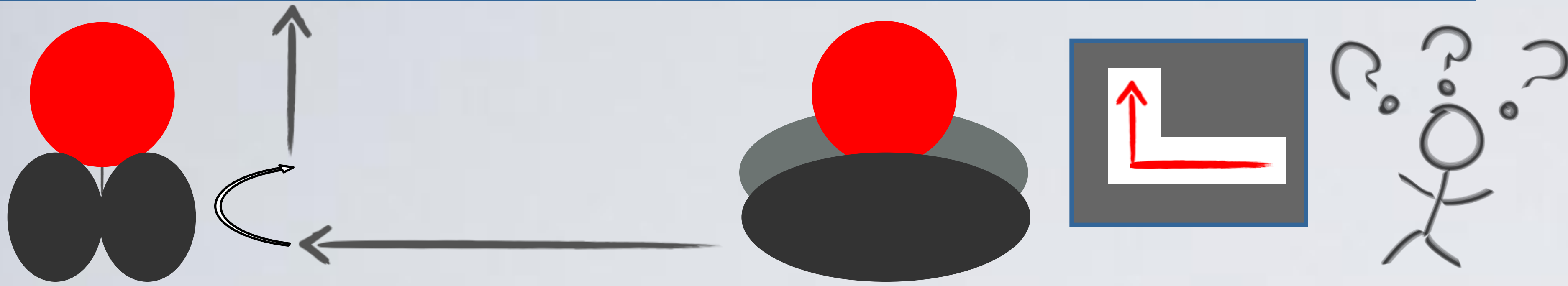


Team 17's SkyEye: A Flying Indoor Guiding Device

Cherry Meng, Dennis Liang, Hein Htat, Luke Zheng
18-549: Embedded Systems Design (Professor Priya Narasimhan)

Motivation



We would like to introduce a product that can guide you in three dimensions to your destination at a walk-along pace.

Objectives

Camera-assisted, autonomous guide capable of

- Taking a desired destination as an input
- Navigating in all three dimensions
- Operating continuously for over an hour

Must be quiet enough for indoor use.



Development Environment

Hardware

- Blimps (2)
- Carbon fiber
- DC motors (4)
- Propellers (4)

Electrical

- Arduino Fio
- Wifly module
- Motor driver
- Webcam
- Magnetometer

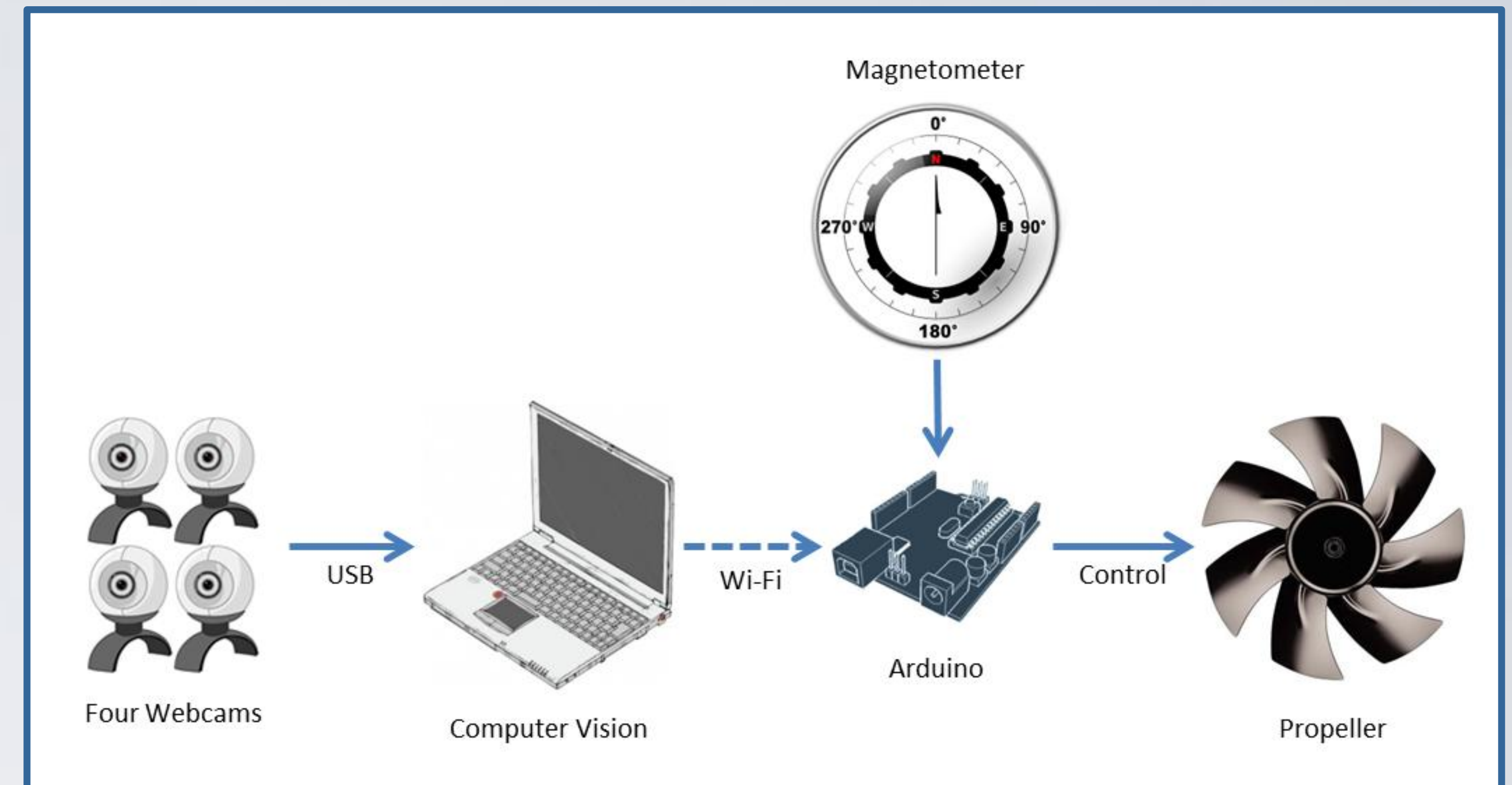
Environment

- Indoor flight
- Minimal wind disturbances
- Flight area surveyed by cameras

Software

- Java
- Processing
- OpenCV

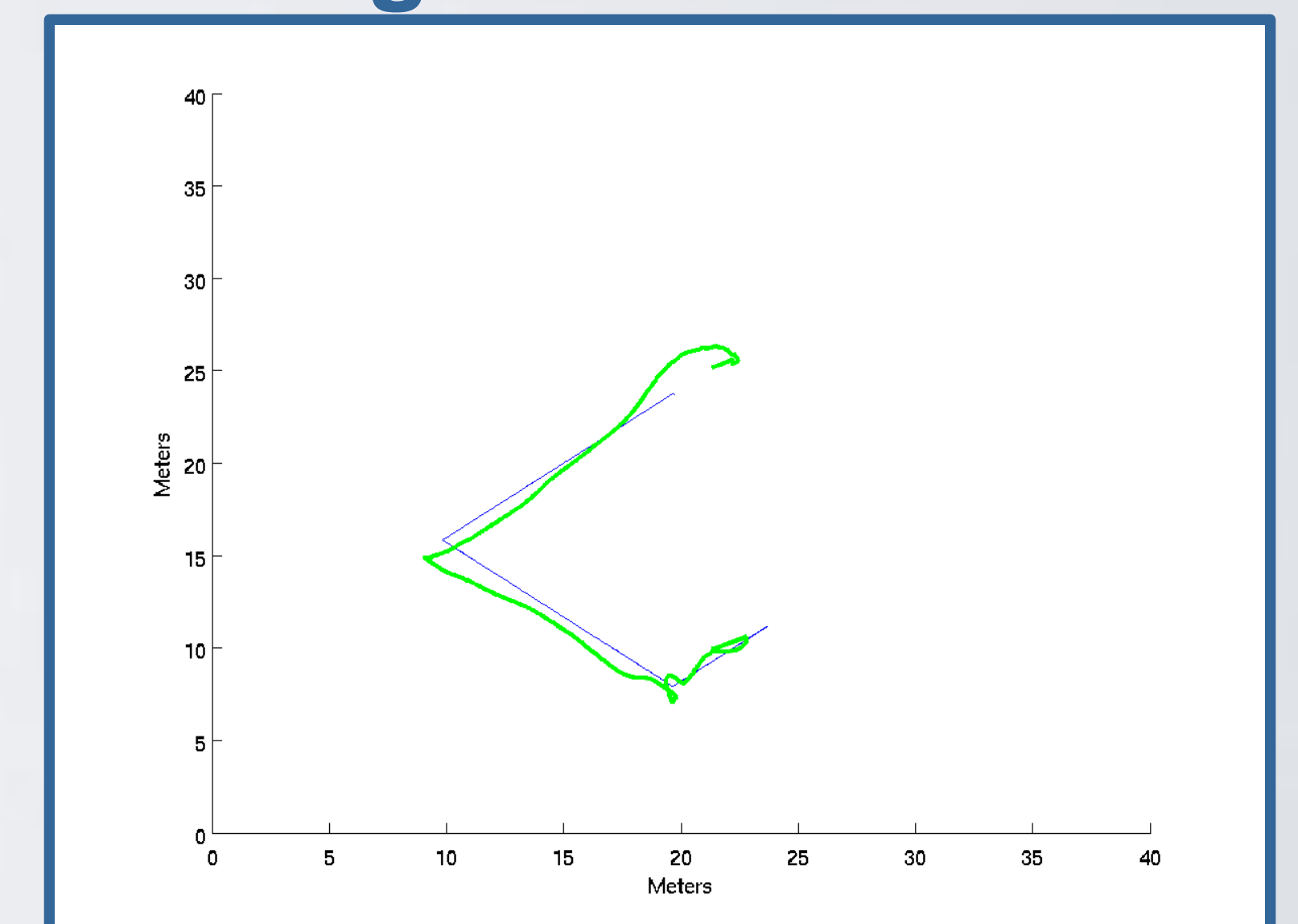
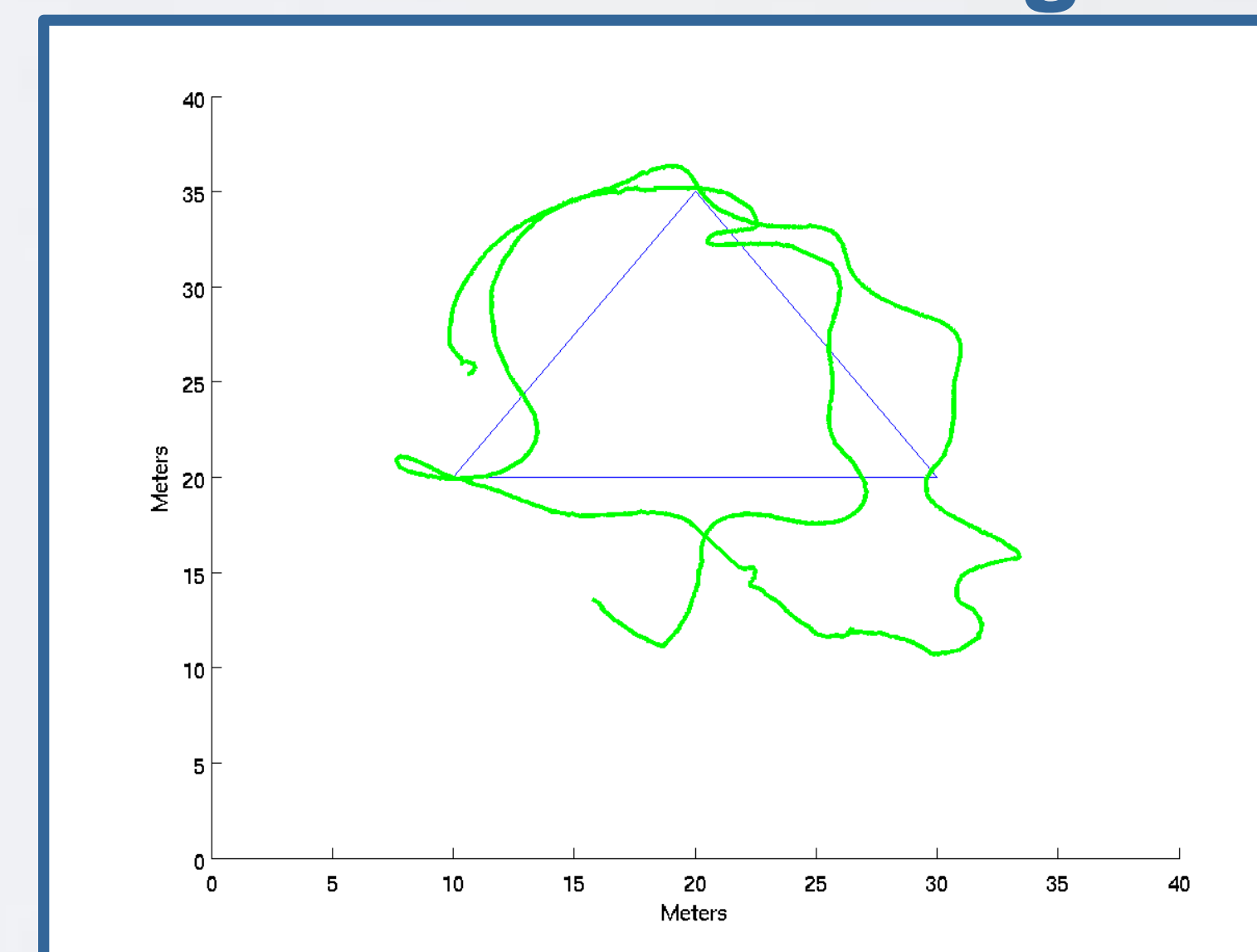
Architecture



- Localization
 - Multiple cameras track a red balloon to determine position
- Maneuverability
 - Blimp has full degrees of freedom in a 3d space
- Path planning
 - Blimp navigates to targets via waypoints
- Control
 - Blimp can be controlled autonomously or manually

Results

Flight Path Tracing



Initial set of experiments

- Prototype completed, able to traverse a predetermined path autonomously in gymnasium
- Altitude control for height adjustments