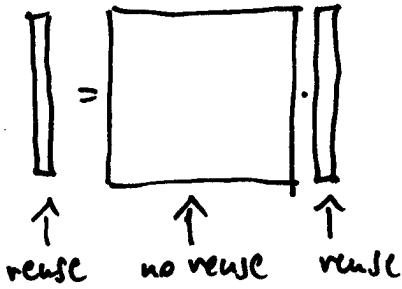


IVM



Performance model

1.) Gain of blocking estimation

$$G_{r,c} = \frac{\text{perf } r \times c \text{ BCSR}}{\text{perf CSR}}$$

for dense IVM

machine dependent, independent of A

2.) Computational overhead

$$O_{r,c} = \frac{\text{size of } A \text{ in } r \times c \text{ BCSR}}{\text{size of } A \text{ in CSR}}$$

computed by scanning only a fraction of A

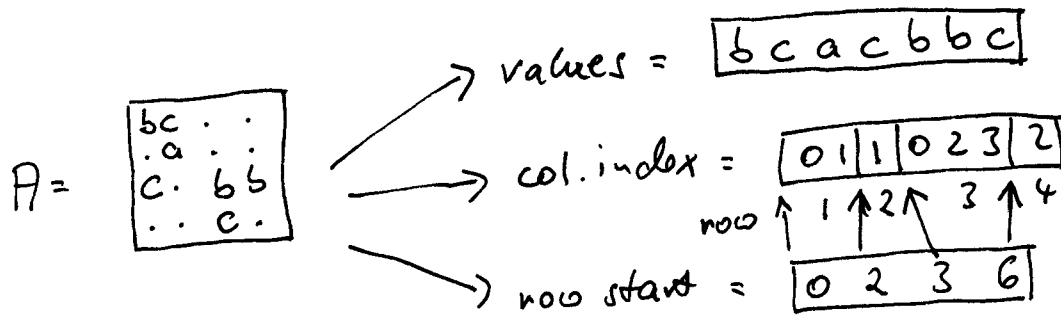
machine independent, dependent on A

Model: Gain from blocking is

$$P_{r,c} = \frac{G_{r,c}}{O_{r,c}}$$

max computed for all $r, c \in \{1, \dots, 12\}$

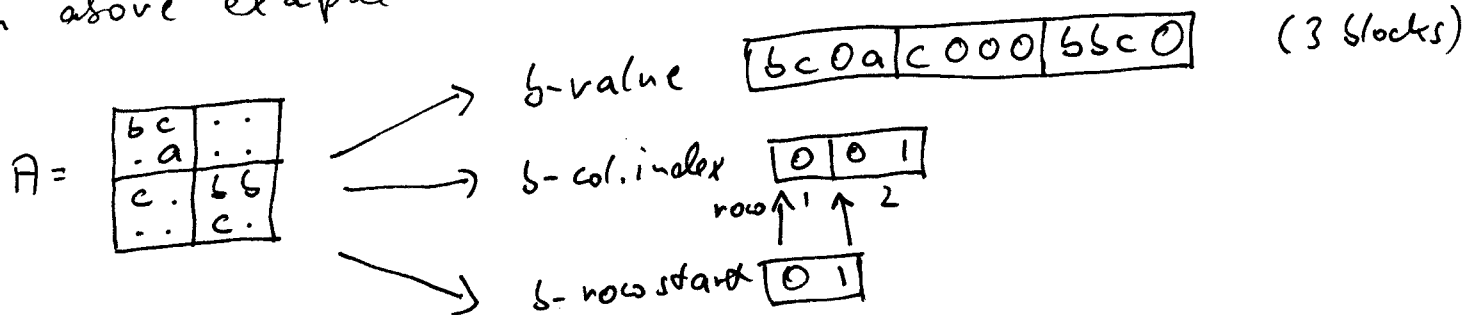
Compressed Sparse Row (CSR) Format



Storage: $\Theta(\# \text{ non-zero entries of } A)$

Blocked CSR (BCSR) Format

- block A into $r \times c$ blocks
- in above example and $r=c=2$:

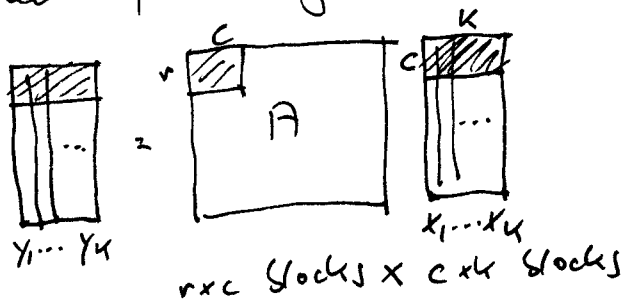


Computational overhead: $12/7 \approx 1.7$

Multiple Vectors in YVM

$$y_i = Ax_i, \quad i = 1 \dots k$$

Instead of doing it sequentially:



Equivalent to YVM.