

Fault Injection

18-849b Dependable Embedded Systems

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Required Reading: Stott, D.T.; Ries, G. Mei-Chen Hsueh, Iyer, R. K. “Dependability Analysis of a High-Speed Network Using Software-implemented Fault Injection and Simulated Fault Injection” Proceedings of the 27th International Fault Tolerant Computing Symposium, p108-119

Best Tutorial: Mei-Chen Hsueh; Tsai, T. K.; Iyer, R. K. “Fault injection techniques and tools” Computer, April 1997. P75-82

Authoritative Paper: Arlat, J.; Aguera, M.; Amat, L.; Crouzet, Y.; Fabre, J.-C.; Laprie, J.-C.; Martins, E.; Powell, D. “Fault injection for dependability validation: a methodology and some applications” IEEE Transactions on Software Engineering, Feb 1990. p 166-82.

**Carnegie
Mellon**

Overview: Fault Injection

◆ Introduction

- Connected

◆ Key concepts

- Hardware Fault Injection
- Software Fault Injection
- What is Fault Injection good for?

◆ Tools / techniques / metrics

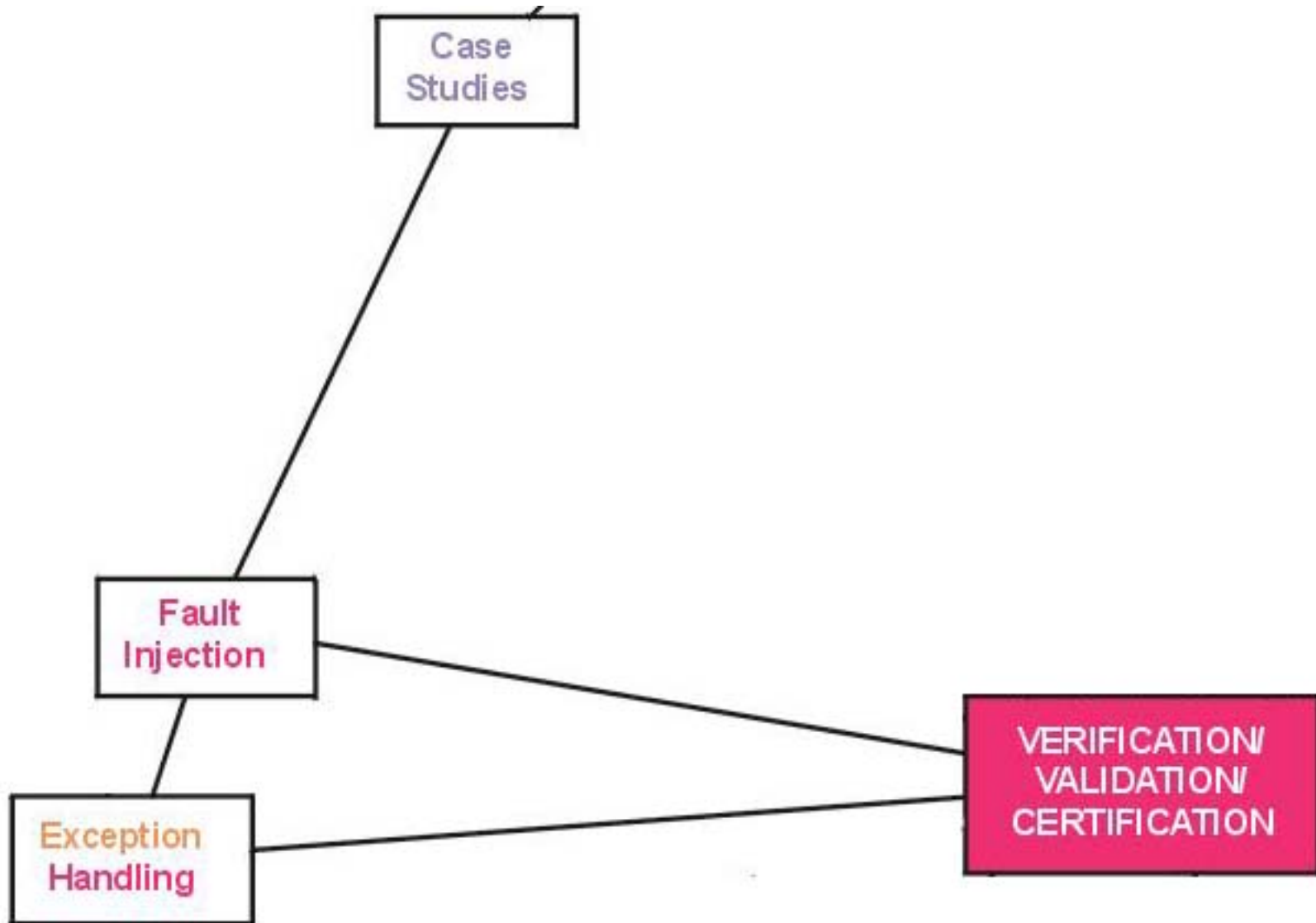
- Lots of tools
- Metrics under proposal

◆ Relationship to other topics

- Reliability, fault tolerance, and others

◆ Conclusions & future work

YOU ARE HERE MAP



Description of Fault Injection

◆ What is Fault Injection?

- It's the deliberate introduction of faults into a system, and the examination of the behavior of the system afterwards.
- Used for both hardware and software to test fault-tolerant mechanisms.

◆ What are the issues?

- Invasive vs. non-invasive
- Simulation vs. execution

◆ Problems

- Fault injection often used for development rather than testing
- Often very application specific, rather than generalized
- Needs some way to inject the faults

Hardware Fault Injection

◆ Simulation

- Use SW model of hardware to cause faults in the interface and the internals of the system
- Basically non-intrusive, but costs simulation time

◆ Execution

- Manipulation of pins to cause faults (non-intrusive)
- E-M fields and Radiation sources to cause random transient faults (non-intrusive)
- Laser Fault Injection (LFI) to cause specific transient faults (non-intrusive)

◆ **Hardware fault injection is largely non-intrusive, because the testing mechanism is not run on the hardware.**

Software Fault Injection

◆ Simulation

- Protocol simulation for distributed systems (non-invasive)

◆ Execution

- Fault injection into distributed protocol (invasive, potentially non-invasive)
- Fault injection into data sets (non-invasive)
- Fault injection into hard real time systems (invasive, potentially non-invasive)
- Program mutation (invasive)

◆ **Software fault injection tends to be invasive because it runs on the system it is testing, and can affect timing and system state.**

What do we use fault-injection for?

◆ Not for debugging.

- While there can be debugging benefits to fault injection, it's got a lot of overhead, and it isn't really designed to isolate faults in the program

◆ Proposed use for validation

- Make sure the system can withstand/recover from faults of certain types for validation

◆ Metric for robustness

- It's a way to directly measure how well a system responds to faults
- The only problem is that faults are often application specific
- Also, how do we bias/construct our metric

Tools / Techniques

◆ Hardware

- MEPHISTO for VHDL fault injection
- Messaline - pin level fault injection, FIST and MARS - E-Mag and radiation, LFI - laser fault injection

◆ Software tools

- Ferrari - CPU, memory, bus faults through CPU traps
- Ftape - CPU, memory, and disks through OS & driver modifications
- DOCTOR - CPU, memory, and network faults through time-out, trap, and code modification
- Xception - multiple faults through hardware exception trigger
- ORCHESTRA - distributed system protocol tester through Protocol Fault Injection (PFI) layer

Metrics

◆ What metrics are there?

- Fault generated and type of response for specific test suite
- Still trying to figure out computation of test suites and evaluation of results

◆ What are they good for?

- So far they're proposed as benchmarks for robustness and fault-tolerance of systems.
- Other quality metrics measure process, as opposed to product.

Relationship To Other Topic Areas

- ◆ **SW Fault-tolerance, Robustness, SW Testing**
 - Possible metric
- ◆ **Ultradependability**
 - can accelerate testing of a system when naturally-occurring faults are too sparse
- ◆ **Safety Critical Systems Analysis, Software Safety**
 - Test system's ability to prevent faults from becoming hazards
- ◆ **Case Studies**
 - Provides them
- ◆ **Verification Validation/Certification**
 - Proposed step towards safety/quality validation/certification
- ◆ **Exception Handling**
 - Faults are often exceptions, method for testing exception handling capabilities.

Conclusions & Future Work

- ◆ **Mechanisms for inserting faults into systems fairly well understood**
- ◆ **Proper use of fault injection is testing, not debugging**
- ◆ **Results are often difficult to interpret or make conclusions about**

- ◆ **Future work**
 - Focusing of test suites and automation of test suite creation
 - Investigation into relationship with robustness and fault-tolerance
 - Generalization of results
 - Potential uses as a metric and a validation technique

Dependability Analysis of a High-Speed...

- ◆ **Simulation and execution performed on the same system**
- ◆ **These bullets summarize the major points/approach**
 - Test through simulation, then through execution, and correlate the results.
- ◆ **These bullets summarize the results/contribution**
 - If you corrupt micro-controller code, it doesn't work. (Wow!)
 - But wait ... deficiencies in the simulation approach were revealed
 - Potential results of targeting high-usage areas
 - Importance of the specifications