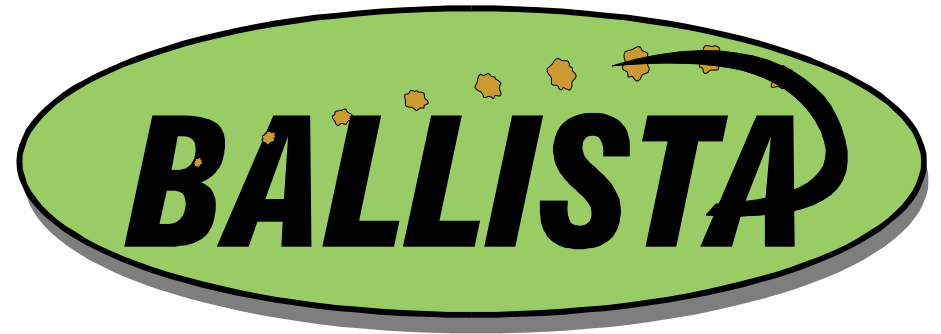


# Robustness Testing of the Microsoft Win32 API



*<http://ballista.org>*

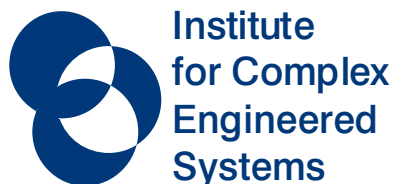
**Charles P. Shelton**

[cshelton@cmu.edu](mailto:cshelton@cmu.edu)

**Philip Koopman**

[koopman@cmu.edu](mailto:koopman@cmu.edu) - (412) 268-5225 - <http://www.ices.cmu.edu/koopman>

**Kobey DeVale**



**Carnegie  
Mellon**



# Overview: Applying Ballista to Windows Systems

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## ◆ Introduction

- Motivation for measuring robustness of Windows Operating Systems
- Ballista Testing Service

## ◆ Running Ballista on Windows

- Test Development
- Systems Tested

## ◆ Results

- Catastrophic Failures (system crashes)
- Comparing Windows and Linux
- Restart and Abort Failures (task hangs and crashes)
- Silent Failures

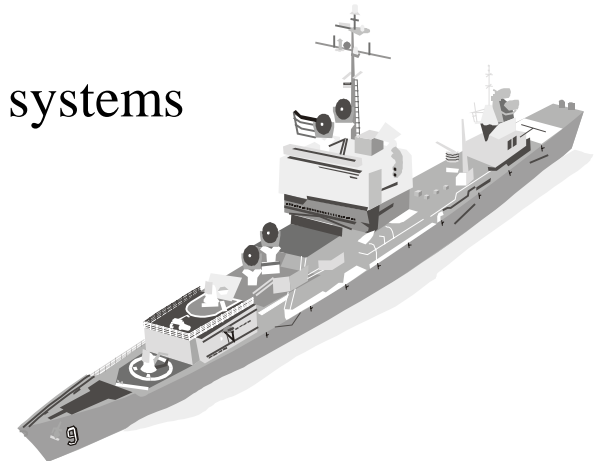
## ◆ Conclusions and Future Work



# Robustness and Microsoft Windows

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- ◆ **Little Quantitative data on Windows system robustness**
  - Only anecdotal evidence comparing Windows systems to POSIX systems
  - Measuring how well Windows systems handle exceptions will give us insight into its robustness
  - Specifically target Win32 API calls similar to POSIX system calls
- ◆ **Windows NT and Windows CE deployed in critical systems**
  - US Navy is moving to Windows NT as standard OS for all ship computer systems
  - Windows CE is a contender for many embedded systems
    - Emerson Electric sponsored this work  
(use Windows CE in industrial equipment?)



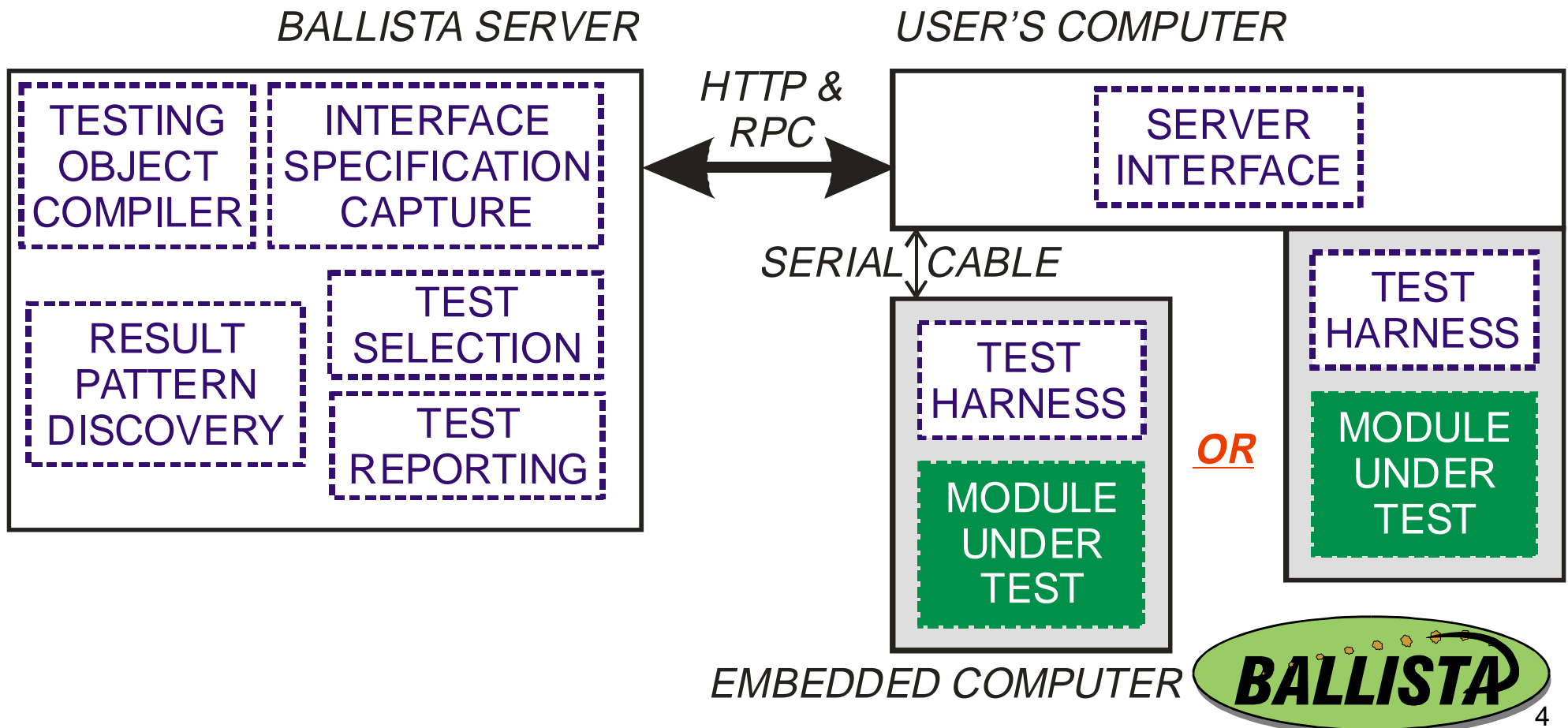
# Ballista Robustness Testing Service

## ◆ Ballista Server

- Selects tests
- Performs pattern Analysis
- Generates “bug reports”
- Never sees user’s code

## ◆ Ballista Client

- Links to user’s SW under test
- Can “teach” new data types to server (definition language)



# Windows Test Development

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- ◆ **Start with test suite of standard UNIX datatypes**
- ◆ **The Win32 API uses many non-standard datatypes**
  - However, most of these are pointers to structures that can inherit test cases from generic pointer datatypes
  - The HANDLE datatype in Windows required the most development of new test cases
    - Win32 API uses HANDLES for everything from file pointers to process identifiers
    - Test cases were generated to specifically exercise different uses of the HANDLE datatype
- ◆ **Test cases**
  - 1,073 distinct test values in 43 datatypes available for testing in Win32
  - 3,430 distinct test values in 37 datatypes available for testing in POSIX (2,908 of these values in two datatypes that had no analog in Windows)
  - Limit of 5,000 test cases per function
  - Over 500,000 generated test cases for each Windows variant
  - Over 350,000 generated test cases for Linux



# Systems Tested

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## ◆ Desktop Windows versions on Pentium PC

- Windows 95 revision B
- Windows 98 with Service Pack 1 installed
- Windows 98 Second Edition (SE) with Service Pack 1 installed
- Windows NT 4.0 with Service Pack 5 installed
- Windows 2000 Beta 3 Pre-release (Build 2031)
- 143 Win32 API calls + 94 C library functions tested

## ◆ Windows CE

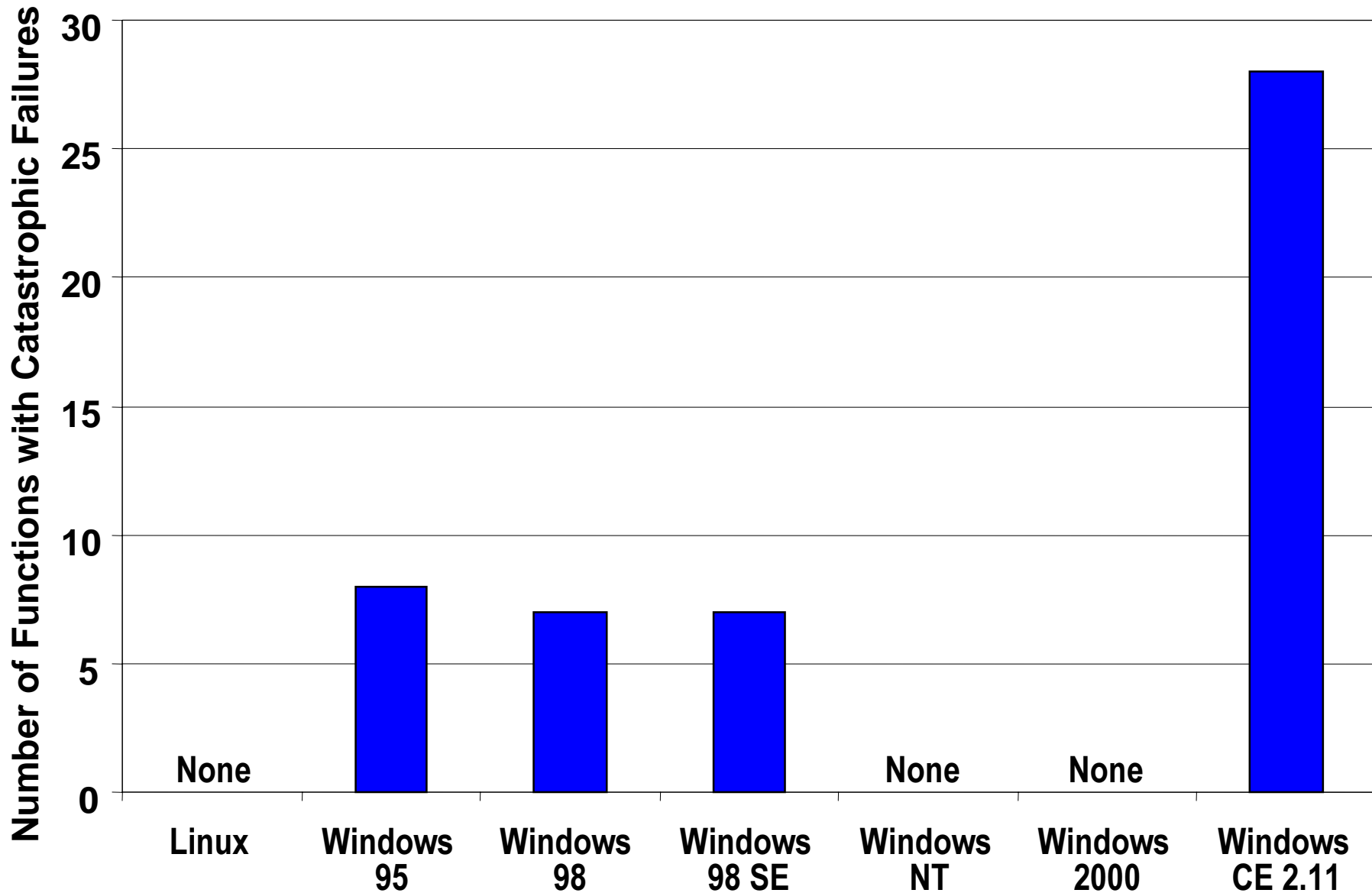
- Windows CE 2.11 running on a Hewlett Packard Jornada 820 Handheld PC
- 69 Win32 API calls + 82 C library functions tested

## ◆ POSIX System for Comparison

- RedHat Linux 6.0 (Kernel version 2.2.5)
- 91 POSIX kernel calls + 94 C library functions tested



# Robustness Problems Found – System Crashes



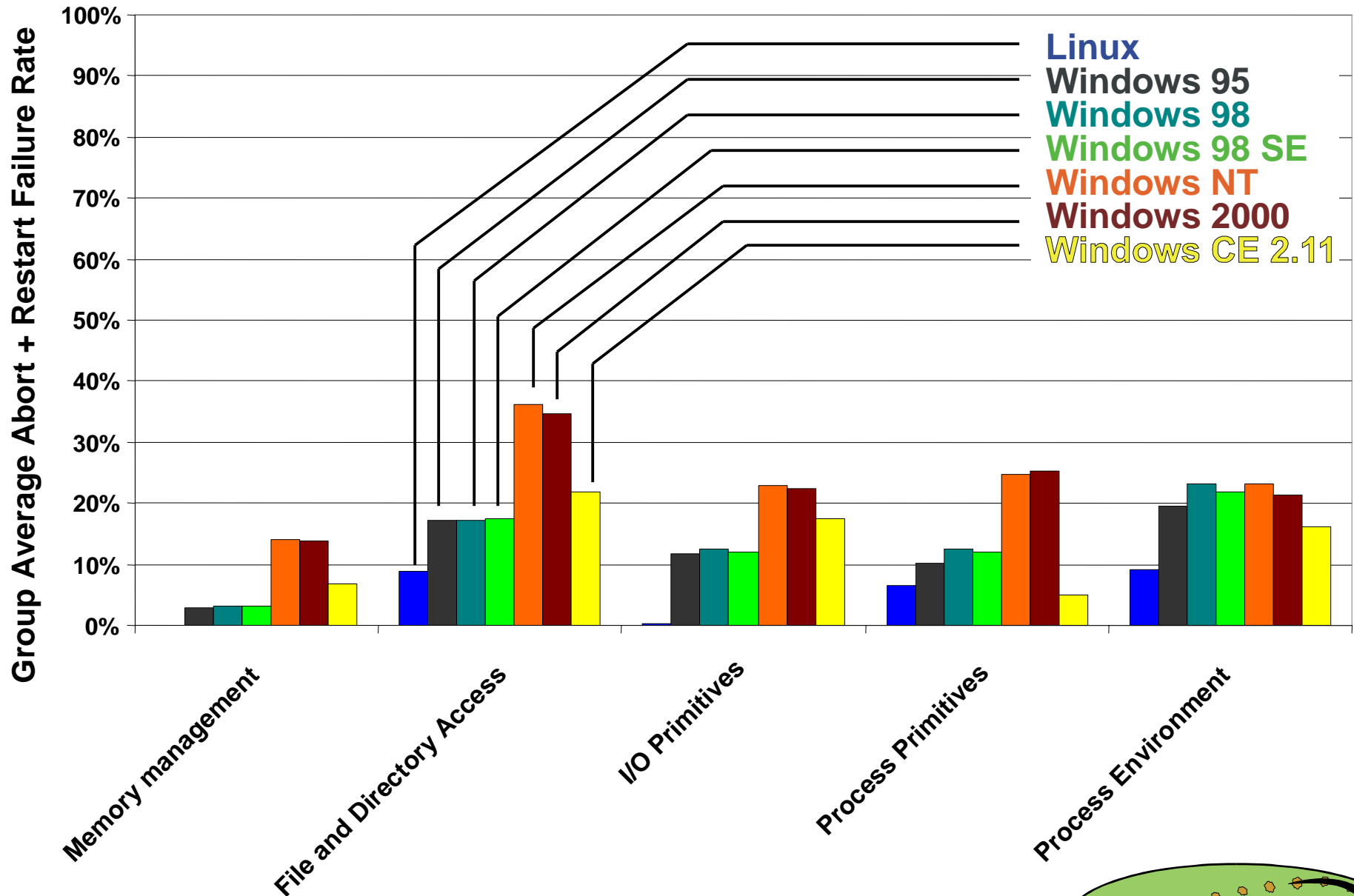
# Data Analysis and Comparison

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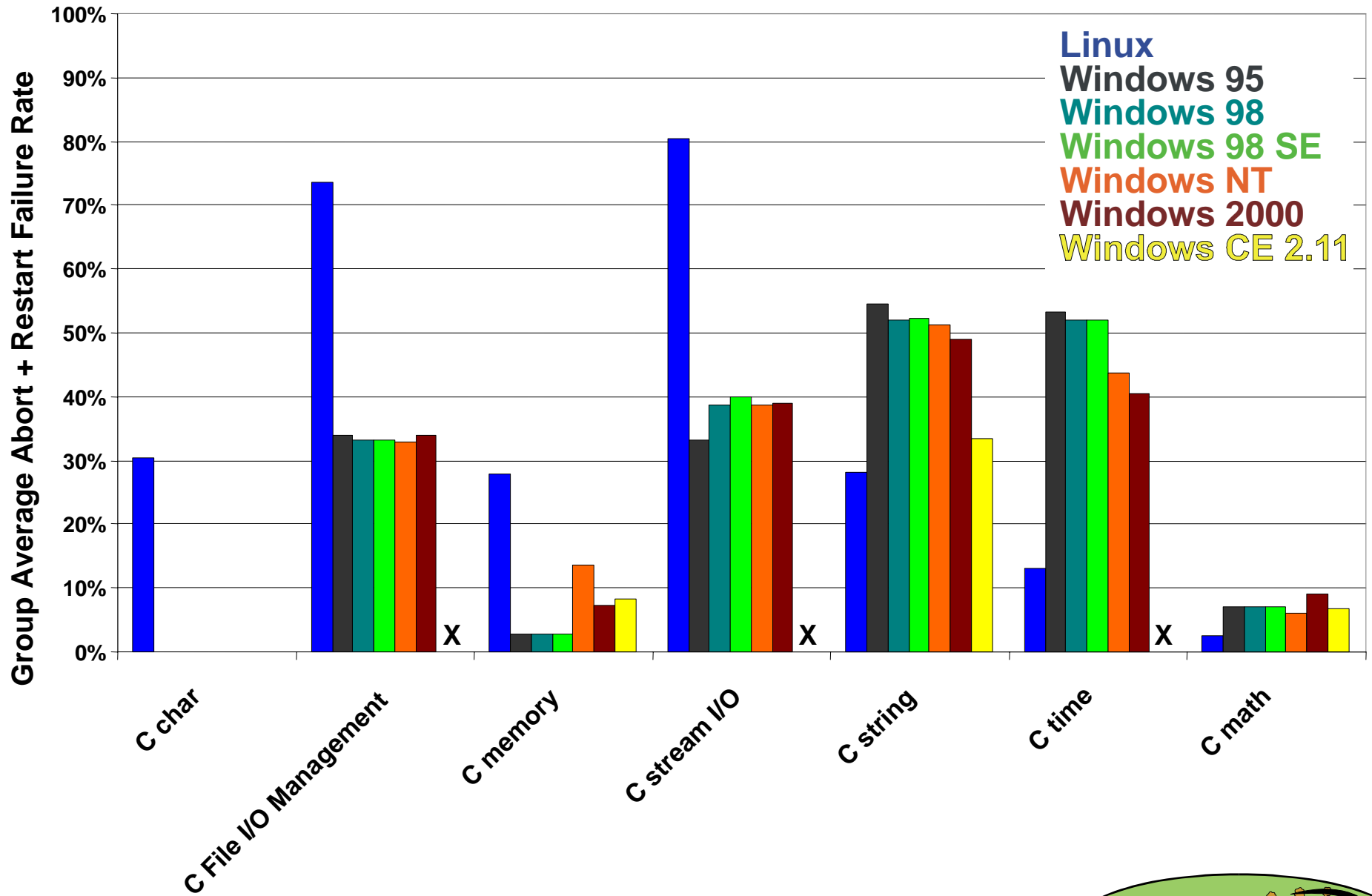
- ◆ **How do we compare robustness results of non-identical API's?**
  - Win32 API is vastly different from POSIX API
  - Windows CE only supports a fraction of entire Win32 API
- ◆ **Group functions according to services provided**
  - Groups of C library functions
  - Groups of system calls
  - Calculate percent failure rate for each function in group
  - Take average of all functions in the group to determine overall group percent failure rate
  - Windows CE notes
    - Functions in C File I/O and C Stream I/O groups have too many crashes to report failure rates in percent
    - Windows CE does not support functions in the C Time group: `asctime()`, `ctime()`, `gmtime()`, `localtime()`, `mktime()`, etc.



# Failure Rates by Function Group – System Calls



# Failure Rates by Function Group – C Library



# Silent Failures

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- ◆ **False negative failure detection**

- Function called with invalid parameter values but no error reported

- ◆ **Silent failures cannot be directly measured**

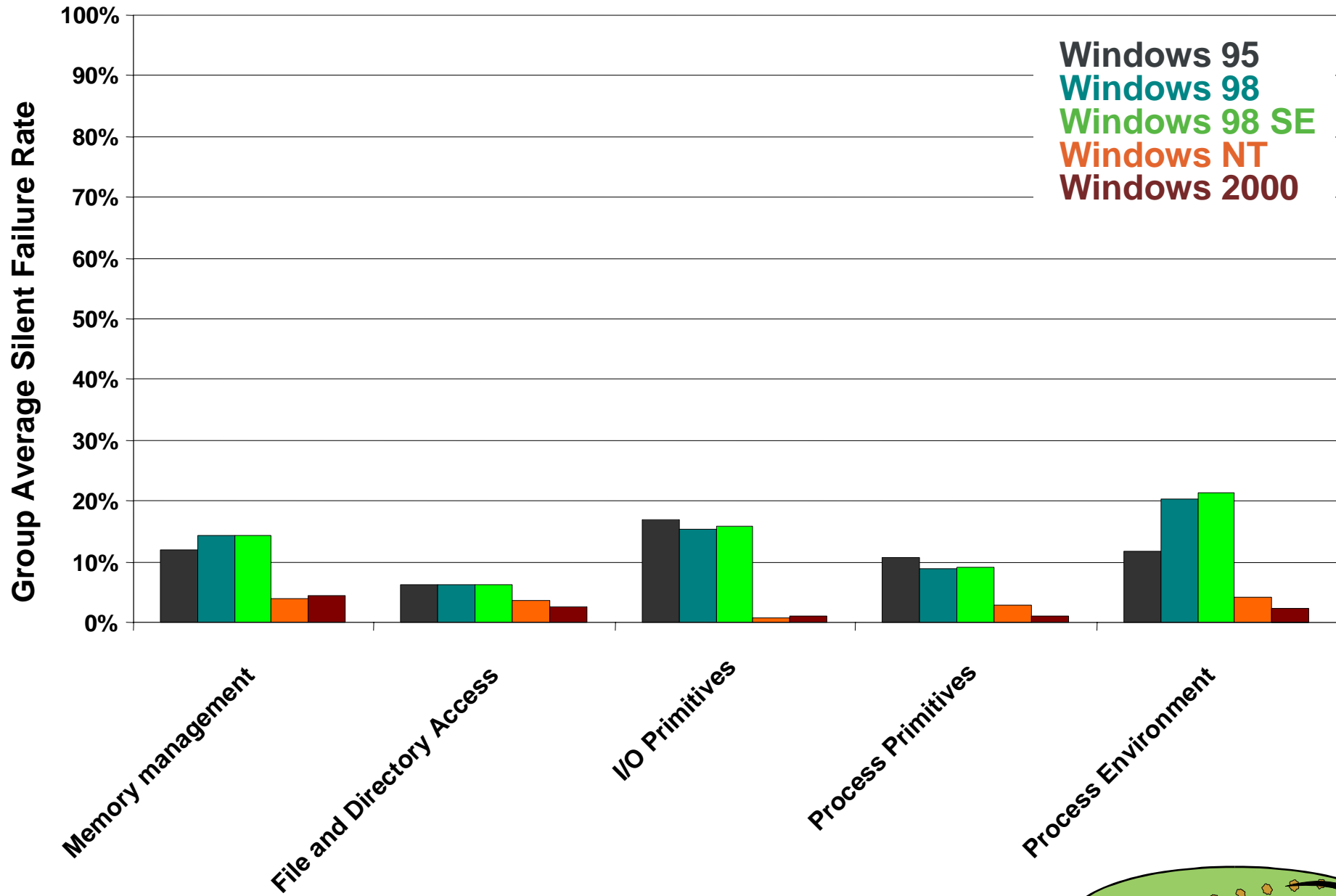
- How do you declare silent failures without annotating every test case?
- Requires an oracle for correctness testing
- Doesn't scale

- ◆ **But they can be estimated**

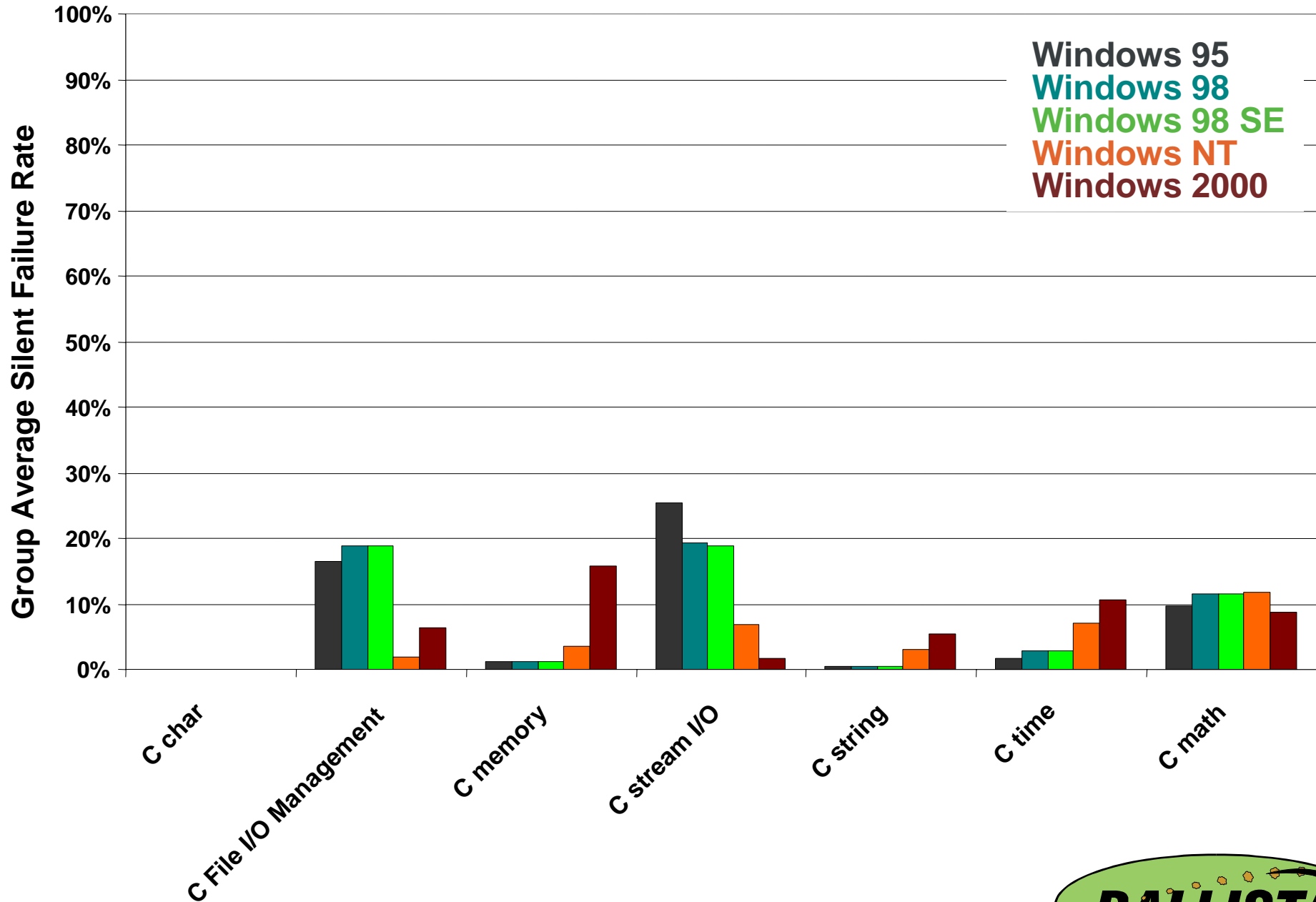
- We have several different implementations of the same API with identical test cases
  - Excludes Linux and Windows CE
- Every test case with a “Pass” result with no error reported is a possible silent failure
- Vote across identical test cases in different systems
  - Assumes the number of false Abort/Restart failures is not significant
  - Does not catch silent failure cases where all systems do not report an error



# Estimated Silent Failure Rates – System Calls



# Estimated Silent Failure Rates – C Library



# Windows Testing Conclusions

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- ◆ **Compare different API's by Functional Grouping**
  - Approximate an “apples-to-apples” comparison
  - Functional groupings identify relative problem areas
- ◆ **Linux and Windows NT/2000 seem more robust than Windows 95/98/98 SE and Windows CE**
  - Complete system crashes observed on Windows 95/98/98 SE and Windows CE; none observed on Windows NT/2000 or Linux
  - Low Abort failure rate on Win 95/98/98 SE system calls ...  
... because of a high Silent failure rate
  - Windows CE is markedly more vulnerable to crashes
- ◆ **Comparison of Windows NT/2000 and Linux inconclusive**
  - Linux POSIX system calls generally better than Windows Win32 calls
  - Windows C library generally better than Linux / GNU C libraries



# **Future Work - Microsoft Support**

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- ◆ **Submitted bug reports for Catastrophic failures for Windows 95/98/98 SE**
- ◆ **Will Windows ME (Millennium) fix the problems we found?**
- ◆ **Arranging to report Windows CE Catastrophic failures**
- ◆ **Heavy load testing**