# **Recitation #6**

### 18-649 Embedded System Engineering Friday 9-Oct-2015



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### **Announcements and Administrative Stuff**

- Project 5 due yesterday
- Project 6 is posted
- Project 6 is due Friday Oct. 16<sup>th</sup> by 10:00 PM

### **Minimum Requirements Document**

- Project is not turned in until a COMPLETED minimum requirements chart for your group is filled out
  - This includes the hours spent since last project
- You will accrue late penalties until this is turned in

## **Reminder: Java Files**

#### All your code belongs in the elevatorcontrol package

- Including your payload translators (if you wrote them)
- This is where we place the files from your *portfolio/implementation* folder

### Java files need to compile on the ECE machines

• No dependencies on weird libraries.

# **Build Teams (Assign this role to a team member)**

#### Build Teams in software development in the industry ensure –

- All the modules are the latest
- The code does Clean compile
- The Watchdog timer is working
- Final build passes tests one more time

#### You have a build process too

- Must be assigned to one person explicitly (should be clear who has to do it)
- Look at the sitemap for scripts to help with this
- Ensure that the project compiles (all Code and Test)
- Check the Project against the grading rubric (including re-running the tests)
- Run the code on the ECE machines

#### Compilation is <u>23% of your grade</u> for project 6

## **Project 6 - Overview**

More of the same from project 5

### Implement second half of elevator

- Dispatcher
- Lantern Control
- Car Position Control

### Traceability - State chart to code

### Unit testing

### Integration testing

### Implementation

#### Create new java files to implement four controllers

- Place these files in ../simulator/elevatorcontrol/
- Each module must be included in simulator.elevatorcontrol package

### • General requirements listed on the website. Some examples:

- You shall use the interface defined in the behavioral requirements
- You shall NOT add additional communication channels between controllers
  - No accessing global variables, etc.
  - Just communicate using network and physical messages
- You shall adhere to the message dictionary and interface
  - Don't be tempted to create new messages or modify the dictionary

#### > We'll eventually run your implementations on our own test files

• Probably fail tests if your design uses secondary channels or altered dictionary

# Traceability

### All transition arcs must be traced to the code that causes the transition

• In most cases, comment just above the if statement that tests guard statement

### Code must contain comments that indicates each transition

• Forward traceability

### Portfolio must include traceability table

- Each transition and its corresponding code line # must be in the table
- Backward traceability

### Detailed instructions and hints on project 5 web page

# Testing

### Project 5 page contains link to detailed instructions for testing

• You must perform each step listed in the detailed testing instructions

### • Unit Tests

- Exercise all the transitions in your state chart
- Reminder: If your transition has an OR, you must test both branches!
- You must pass all unit tests for all controllers

### Integration Tests

- Select *TEN* sequence diagrams
  - Must include specific scenarios (4A, 5B, 6A, and 9A)
  - OK to include the two from Project 5 in this set
- Must pass **EIGHT OUT OF TEN** integration tests
- Traceability required for each test
- Peer review required for each test (unit and integration tests) and for each module that is implemented (code).

# **Questions?**